

# TOURNAMENT POLICIES AND PROCEDURES 2025



# **CONTACT INFORMATION**

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### TOURNAMENT DIRECTORS

- Tournament Directors will arrive to the game site a minimum of 1½ hour prior to the scheduled game start time.
- Introduce yourself to Managers, Coaches, and umpires so they are all aware who the Tournament Director is for their game. Be sure to introduce yourself to the host leagues' officials.
- Tournament Directors are to wear their District 68 Tournament Directors shirts and hats.
- Consistency among all Tournament Directors is especially important. No surprises for the Managers.
- Tell the Manager where he can warm up his team. Please ask the league officials where their official warm-up areas have been designated.
- Coin toss will take place a minimum of 1 hour prior to the scheduled game time, regardless of whether the previous game is on time or not. If both Managers are present prior to this time, you may do the coin toss early (Tournament Director's discretion).
- Tournament Directors are no longer responsible for checking players'
  equipment prior to game (bats, helmets, and catcher's equipment). Be
  sure to remind the Managers that they are responsible for checking all
  players equipment including bats and the punishment for the use of illegal
  bats will be assessed to the player and manager, be sure to read the
  Rulebook.
- Teams will be directed to the playing field 45 minutes prior to game time. Home team will take the 3<sup>rd</sup> base dugout and Visitor will take the 1<sup>st</sup> base dugout. No game participants will be outside the playing field at this time.
- Infield warm-ups should start 30 minutes prior to game time (10 minutes each, first the Visitor team followed by the Home team). This may be adjusted to make up time due to the previous game going beyond its scheduled time.
- Do not allow anyone to attach a filming device (video camaras, Go-Pros or phone) directly behind home plate or the Score Table area within the tapedoff area. Attaching a filming device and filming a game is allowed outside this area in the spectator area.
- Be sure to stay on schedule. If waiting for a game to finish, make sure the next game's teams are at the playing field ready to go when the field is ready.

- Announcements/Pregame
  - After both teams have completed their infield warmups, announce both teams to the dugout.
  - Umpires will line up behind Homeplate against the backstop prior to the start of the announcements
  - Announce team members by alternating between Visitor and Home teams.
    - Start with League officials, Managers, Coaches then the players
    - Players will run to the line, shake hands with their opposing player, exchange pins, then line up on their baseline.
  - o Following completion of the Announcements, start the Parent Pledge followed by the Player Pledge.
  - After both Pledges, ask both teams to return to their dugouts, and the Umpires will conduct their Plate Meeting.
  - Umpires will start the game.
- Tournament Directors must witness all line-up changes (especially the pitching changes). Tournament Directors will stop any illegal players or illegal pitchers from entering the game.
- Tournament Directors will monitor all Managers' visits to the pitcher and all courtesy runners.
- Tournament Directors must be aware of the pitch count and stop any pitcher from going over his allotted pitch count. Pitch count should be announced between every inning.
- Safety/injury reports and ejections will be reported, and a hard copy kept in your Tournament Director's notebook. Tournament Directors will report all game injuries and/or ejections to the District Administrator.
- Be sure to verify pitch the log at the end of the game for completeness and that it is signed. Return the log, affidavit, and roster/announce sheet to the manager after the game along with a new lineup card. Verify the pitching log with the Manager at this time.

Text Dan Moore, 714-321-3128, with final scores.

SCORES WILL BE POSTED ON THE DISTRICT WEBSITE www.District68.com

IT IS VERY IMPORTANT THAT SCORES BE REPORTED IN WHEN
GAMES ARE COMPLETED

### **TOURNAMENT UMPIRES**

- Dress: Black shirt for games starting at or after 6:00 PM or light blue for games starting before 6:00 PM, black undershirt, gray pants, black hat, black or gray socks, black shoes. Bring both sets of shirts in case one of the umpires does not have a color. All shirts SHALL have the 'Little League' patch attached to the left sleeve and the 'District 68' patch on the left chest pocket
- Call Scott Goodman ahead of game time if you are unable to work an assigned game. Do not try to get a replacement for your missed spot.
- Arrive on the field at least 45 minutes prior to game time and check in with the Tournament Director. If plate umpire is not checked in 20 minutes prior to game, the Tournament Director may assign a new plate umpire from the assigned crew.
- All umpires shall bring plate gear, even if assigned a base position, in case umpires no show or positions need to be changed
- If scheduled to work the plate and your home league is in the game, you must inform the Tournament Director. The Tournament Director may reassign the umpire positions to avoid appearance of partiality.
- All Plate umpires SHALL hold a thorough pre-game meeting with the umpire crew before the game and prior to taking the field.
- All Umpires will wait in the Tournament Director area prior to entering the playing field
  - o Umpires will be on the field during the announcements
- After the Pledges are complete, Umpires will conduct their plate meeting.
  - Be sure all Players and Coaches are in their dugout during the Plate Meeting.
  - o After the plate meeting, start the game.
- Be tactful, not rude. The District does not want a tyrant umpire on the field.
- Stay in position. Do not socialize with fans, Managers, or other umpires between innings. Between innings, all base umpires will be standing separately in the outfield.
- Keep control of the game on field and in dugouts.
- Keep Managers and Coaches in their respective dugouts. Stop the Manager and Coaches from talking to the spectators or leaving the playing field.
- Stay alert and keep game moving. If you are called in as a replacement, find out who you are replacing so Tournament Director at the field knows where you should be.

Same-Day Cancellations:

### MANAGERS AND COACHES

- Dress code for all Managers and Coaches on the field:
  - No tank tops or sleeveless shirts.
  - o Must have closed-toed shoes; sandals are not allowed.
  - o Nice shorts or slacks. Jeans are acceptable.
- Team Affidavit is the responsibility of the Manager. Failure to provide team's original affidavit at **each game** may result in forfeiture of the game.
- Pitching logs must be provided to the Tournament Director at the coin toss.
   No Pitching Log, no game!!
- Arrive at the field early at least 1½ hour prior to game time and check in with your game's Tournament Director; Tournament Director at the previous game may not be the Tournament Director for your game.
- Ask the Tournament Director where you will be allowed to warm up.
   Batting screens will be allowed on the warm-up fields as long as batting practice is done safely; this will be at the Tournament Director's discretion.
- Coin toss will take place a minimum of 1 hour prior to the scheduled game time, regardless of whether the previous game is on time or not. If both Managers are present prior to this time, the coin toss may be performed early (Tournament Director's discretion).
- Have line-up card ready at the coin toss, do not separate the line-up card.
   Only use the line-up card provided by District 68. Have Team Introduction List ready at this time.
- Attaching a filming device (video camaras, Go-Pros or phone) directly behind home plate or the Score Table area within the taped-off area will not be allowed. Attaching a device is allowed outside this area in the spectator area. Any derogatory Social Media posting containing a filmed game will disqualify that team from using their device in future games.
- The Tournament Director will direct the teams to the field 45 minutes prior to game time. Home Team will use the 3<sup>rd</sup> base dugout, and the Visiting Team will use the 1<sup>st</sup> base dugout. No exceptions.
- Managers and Coaches will not be allowed to catch pitchers before, during or after the game. Adults with gloves will be allowed on the field to help with warm-ups.

- Managers are responsible for checking all players' equipment including bats and the punishment for the use of illegal bats will be assessed to the player and manager, be sure to read the Rulebook.
- Infield warm-up should start 30 minutes prior to game time (10 minutes for the visitor team followed by 10 minutes for the home team).
- Prior to infield warm-ups, each team will be able to use its side of the outfield area; STAY OFF THE INFIELD. Any drills done safely will be allowed at this time (Tournament Director's discretion on Safety).
- Games will stay on schedule. If waiting for a game to finish, make sure your team is ready to go when the field is ready.
- Announcements/Pregame
  - Team members will be announced by alternating between Visitor and Home teams.
  - Announcement order will be start with District and League officials,
     Managers, Coaches then the players
  - Players will run to home plate, shake hands with their opposing player, exchange pins, then line up on their baseline.
  - o Following completion of the Announcements, the Parent Pledge followed by the Player Pledge will be recited.
  - After both Pledges, both teams will return to their dugouts, and the Umpires will conduct their Plate Meeting with the Managers
    - Only the person attending the Plate Meeting will be allowed to request time and discuss an issue with an umpire.
  - o Umpires will start the game.
- Keep control of players in the dugout. No one (Managers, Coaches nor Players) will be allowed to talk with the spectators, or they risk ejection from game.
- No cell phones are allowed on the field. Electronic scorebooks will be allowed in the dugout.

## **TOURNAMENT HOSTS' RESPONSIBLITIES**

- **Hosting is your first responsibility**. Make sure all host responsibilities are taken care of before watching your team on the field.
  - o Volunteers should arrive a minimum of 1½ hour prior to game time.
  - o Field prep volunteers should arrive 2 hours prior to game time.
  - Designate coordinators for Snack Bar, Field Maintenance, and Scorekeeper/Pitch Counter/Announcers.
- **Fields must be in good condition.** Be sure field is laid out according to Little League specifications [i.e., foul lines, batter's box (size and position), coaches' boxes, running lane at first base].
  - All fields must be ready for play, completely laid out and lined, 1 hour prior to the scheduled game time.
  - Shading tarp over dugouts.
  - o Rope off area around dugout, behind home plate and centerfield to deter player distraction.
- Designate a warm-up area for incoming teams.
- Site should have clean unlocked restrooms.
- Site should have a snack bar.
  - o Emergency phone numbers must be posted in snack bar.
  - o Fully supplied First Aid Kit must be kept in the snack bar.
- Provide designated parking for umpires and staff (a minimum of 8 parking spots per field being used). Sufficient parking for spectators.
- Safety Officer or a League Official must be present at all times.
- Designate a shaded area with tables and chairs for Tournament Directors, Scorekeepers, and Announcers.
- Provide a separate designated shaded area with table and chairs for umpires away from the playing field.